

NOT PROTECTIVELY MARKED

Lesson Plan

TDP 3

Lesson Title	Duration 20 mins
Session Briefings/INTMAN Actions	
Trainer IT TRAINER	Group All Police Officers and Intelligence Units
Aim To be able to search and retrieve Briefings for a specific area from the Sleuth Intel2 system	
Objectives - By the end of the session, students will be able to: <ol style="list-style-type: none"> 1. Retrieve a briefing for their location 2. View a Target Patrol 3. Close a INTMAN Action <p>AF1 – Ensure own actions reduce risks to health and safety (applicable to intro) AF3 – Promote a health and safety culture within workplace (applicable to intro) 3C1 - Support the use of information technology 2A1 - Gather and submit information that has the potential to support policing objectives ZA2 – Research, prepare & supply information ZH2 – Enter and find data using a computer</p>	
Time	Content, including teaching methods, audio visual aids used and resources needed.
2 mins	Resources: Overhead Projector Projector Screen White Board Pens User Guides Exercise Cards MASLOW – Welfare and removal of blocks to learning <ul style="list-style-type: none"> • Environmental check (heating/lighting etc) • Meet and greet and any other formal introductions • Administration including Fitness to Train Declaration* • Domestic Arrangements – breaks; location of facilities etc* • General Health and Safety and Safety Briefing (if relevant)* • Relevant Instructions e.g. mobile phones/questioning strategy* • Encouragement to share experiences appropriately/participation

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5 mins	GESTALT – Overview of what is to come in session
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